



**1 to 4 Lane
MIPI^R CSI2 Compliant
Serial Video Transmitter
For
FPGA Implementations
(SVT-CS4AP1-F)
Information Brief**

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Introduction

This document is a short description of VLSI Plus (www.vlsiplus.com) 4 data lane CSI2 Serial Video Transmitter (SVT-CS4AP1-F) – a CSI2 serial transmitter for video streams, optimized for FPGA implementations.

The SVT-CS4AP1-F comprises two parts:

- The SVTCS4L-Core- a generic SVT-CS4 transmitter, which can be used in a variety of applications, when coupled with various Application Modules
- The SVTCS_APP_MDL_1 - a simple application module supporting all non-multiplexed video transmission

The SVT-CS4AP1-F is designed to interface smoothly with commonly used CMOS Image Sensors.

The number of supported data lanes is defined by the customer with the order. VLSI Plus then compiles the RTL code with the appropriate compilation switches, and the customer gets a design optimized for his or her needs.

A simple off-FPGA circuit has to be implemented by the customer, according to VLSI Plus guidance. That circuit incorporates, for each lane (data and clock), a differential transmitter with on-off control.

The SVT-CS4AP1-F IP is a vendor independent RTL code. Off-IP circuits include a PLL, and DDR Output Buffers; those are added by the customer according to VLSI Plus guidelines, and depending on the FPGA of choice.

Overview

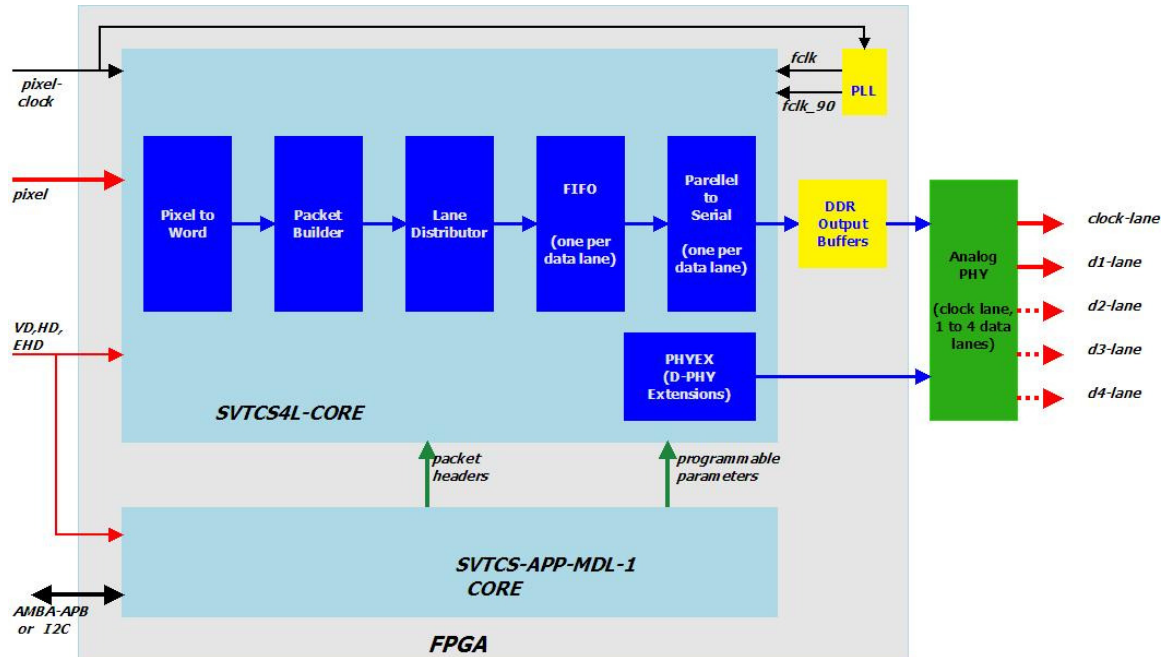
MIPI[®] (Mobile Industry Processor Interface) is an industry consortium, which defines standards for the interface between modules of a mobile device. Two of those standards are D-PHY, defining the physical level of high speed communication, and CSI2, defining the Camera Serial Interface.

The SVT-CS4AP1-F supports MIPI CSI2 over MIPI D-PHY.

Functionality highlights include:

- One clock lane, and one to 4 data lanes
- Up to 1Gbps per lane;
- Supports CSI2 RAW8, RAW10, RAW12, all YUV420, all YUV422 and User-Defined 8-bit formats (other CSI2 standards available as an option).
- CRC and ECC generation
- Programmable timing parameters

Simplified Block Diagram



The figure above depicts a simplified block diagram of the SVT-CS4-AP1-F. The RTL IP is depicted in light-blue. In-FPGA but Off-IP circuits are depicted in yellow, and the off-FPGA analog circuit is colored green.

The block marked *SVTCS4L-CORE* converts pixels to 16-bit words, generates complete packets by adding a header and a CRC footer, distributes data between the available lanes and controls the analog PHY according to the MIPI D-PHY specification.

The SVTCS4L-CORE, of less than 5000 gates (for one data lane) is a bare core without any registers. It comprises the basic hardware for the generation of CSI2 images, for a variety of applications. In the SVT-CS4AP1-F, a basic application package – the SVTCS-APP-MDL-1 is added to the basic core.

The ~3500 gates SVTCS-APP-MDL-1 incorporates registers, which hold configuration and timers settings, as well as basic logic. The registers are accessed through an AMBA-APB bus or, if so ordered, by I2C.

The image sensor sends parallel video stream, in one of the following CSI2 defined standards: Legacy YUV420-8b, YUV420-8 bit, YUV420-10 bit, YUV420-8bit CSPS, YUV420-10 bit CSPS, YUV422 8-bit, YUV422 10 bit, RAW8, RAW10, RAW12 or user-defined 8-bit (e.g. JPEG). The pixel stream is accompanied by standard HD and VD signals. In addition, an EHD (Early HD) pulse is supplied, so that the SVT could start the packet initiation process before the first pixel arrives from the sensor (EHD usually saves

a FIFO – various image sensors can typically use the internal horizontal counters to generate such pulse early enough before the first pixel is output).

The PLL provides FCLK and FCLK_90 signals. FCLK is a high speed DDR clock toggling at the required bit rate (that is, 500MHz for 1GBPS). FCLK_90 lags FCLK by 90 degrees. The clock reference to the PLL is PIXEL_CLK, with which pixels output from the camera are sample. The relationship between FCLK and PIXEL_CLK frequencies should meet the following equality:

$$F_{fclk} * L * 2 = F_{pclk} * BPP$$

Where:

- F_{fclk} – frequency of the FCLK and FCK_90 clock signals
- F_{pclk} – frequency of the pixel-clock signal
- L – number of active data lanes
- BPP – bit per pixel in the currently active video format (must be 8, 10 or 12)

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